To whom it may concern,

My name is Nils Leirn. I have worked in games and VFX for 14 years at such places as Starbreeze, Machinegames, Dice, PixelGrinder and Goodbye Kansas Studios. I am very happy to recommend Eric Haraldsson.

I've known him for about a year in my capacity as Head of Facial Rigging at Goodbye Kansas. Eric has worked as a Facial Rigger carrying out tasks involving setting up and maintaining rigs as well as developing new or existing tools. He started out fairly fresh to facial rigging but adopted the workflow and skillset quickly. He is eager to contribute to the growth of the team and to learn new things. I'd also recommend him for having great communication skills.

Feel free to reach out to me with any questions you may have.

Nils Lerin

Contact: nils.lerin@gmail.com

Mi Li